



#### INSTRUCTIONS:

1. Each player has 12 pieces called 'soldiers.' These pieces are represented by yellow and green, respectively. The columns have been numbered from 1 to 12, and the rows have been denoted by the letters A to D. To start the game, place all the yellow pieces in the boxes from A1 to A12. Similarly, place all the green pieces along D1 to D12. Thus, A1 to A12 and D1 to D12 become the 'home row' of yellow and green pieces, respectively.
2. The green pieces move from left to right in row C, i.e. C1 to C12, and right to left in row B, i.e. B12 to B1. Similarly, the yellow pieces move from B12 to B1, and then C1 to C12.
3. Traditionally played with sticks, dice can also be used. The pieces move on the boxes corresponding to the number on the dice. In case of even numbers, the player can move two different pieces by splitting the number. For example, on getting a '2', the player can move one piece by 1 step and another piece by 1 step as well, or they can move 2 steps with one piece (1+1/directly). Each player rolls the dice alternatively.
4. The pieces are allowed to 'jump' over other pieces to land on a vacant box. Stacking of pieces on the same box is not allowed.
5. When a piece lands on a box already occupied by the opponent's piece, that piece captures the opponent's piece and stays on that box until the next move. Whereas the opponent's piece gets permanently removed from the board.
6. When a yellow piece reaches the 'green home row', i.e. D1 to D12, it gets immobilized and resistant to capturing. The same applies for the green piece in the 'yellow home row.' Stacking of pieces is not allowed in the home row as well.
7. The game ends when all the existing pieces of one player occupy the home row of its opponent.
8. The winner is determined in the following ways:
  - The player with the maximum remaining pieces on the board wins. Or,
  - In case of equal number of pieces, the player who has completed moving all its pieces to the opponent's home row first is the winner.